CURRICULUM VITA (WITH FINE ARTS COMPONENT)

MiHyun Kim Assistant Professor of Communication Design

Texas State University
College of Fine Arts and Communication
School of Art and Design

January 12, 2022

TEXAS STATE CURRICULUM VITA

I. ACADEMIC/PROFESSIONAL BACKGROUND

A. Name: MiHyun Kim Title: Assistant Professor of Communication Design

B. Educational Background

2006	Master of Fine Arts in Visual Design, University of Massachusetts Dartmouth, Dartmouth, Massachusetts.
	Thesis: In Between Spaces: West and East, Hand and Machine and You and Me.
2003	Bachelor of Fine Arts in Graphic Design, Duksung Women's University, Seoul, Korea, Magna Cum Laude
2000	Study Abroad, Graduate Certificate on International Studies in Art, University of North Texas, Denton, Texas

C. University Experience

2016-present	Assistant Professor of Communication Design, School of Art and Design, Texas State University, San Marcos, Texas
2015–2016	Senior Lecturer in Design, College of Architecture, Planning, and Public Affairs (CAPPA), University of Texas at Arlington, Arlington, Texas
2009–2015	Senior Lecturer of Visual Communication, Department of Art and Art History, University of Texas at Arlington, Arlington, Texas
2008–2009	Adjunct Faculty of Graphic Design, Department of Art and Art History, Bridgewater State University, Bridgewater, Massachusetts
2006–2008	Assistant Professor of Graphic Design, Department of Visual Arts, University of North Georgia, Dahlonega, Georgia. Tenure-Track position
2004–2006	Graduate Teaching Assistant (GTA), College of Visual & Performing

Arts, University of Massachusetts Dartmouth, Dartmouth, Massachusetts

D. Relevant Professional Experience

2017–2020	Faculty Advisor, AIGA Texas State Student Chapter, San Marcos, Texas
2015	Design Consultant & Senior Graphic Designer for CAPPA (College of Architecture, Planning and Public Affairs), University of Texas at Arlington, Arlington, Texas
2012–2017	Main Graphic Designer, AKPA (Association of Korean Physicists in America)–KSEA (Korean American Scientists and Engineers Association)
2010–2015	Faculty Advisor, AIGA University of Texas Arlington Chapter, Arlington, Texas
2002–2003	Graphic Designer, SOMC Environmental Design Institute, Seoul, South Korea
2001–2003	Graphic Designer, COEX (Convention and Exhibition) Center, Seoul, South Korea

II. TEACHING

A. Teaching Honors and Awards

2021	College of Fine Arts, Presidential Distinction Awards for Excellence in Teaching, Texas State University, San Marcos, Texas
2020	Special Distribution of the Teaching Award of Honor, The Texas State Alumni Association, San Marcos, Texas
2018	Favorite Professor from the Alfred H. Nolle Chapter of the Alpha Chi National College Honor Society at Texas State University, San Marcos, Texas

prior to appointment

2011 Best Visiting Faculty of the Year, Department of Art, Art History,

Design & New Media. University of Texas at Arlington

B. Courses Taught

1. Undergraduate Courses

Fall 2021 ARTC 3307: Interactive I (New Curriculum: Fundamentals of

Interaction Design)

ARTC 3307: Interactive I (New Curriculum: Fundamentals of

Interaction Design)

Spring 2021 ARTC 4308: Interactive II

> (Responsive Web Design and Advanced Research Methods) ARTC 4309: Interactive III (Mobile Application Design)

Fall 2020 ARTC 3307: Interactive I (Introduction to Web Design)

ARTC 4308: Interactive II

(Responsive Web Design and Advanced Research Methods)

Spring 2020 ARTC 3307: Interactive I (Introduction to Web Design)

ARTC 4308: Interactive II

(Responsive Web Design and Advanced Research Methods)

ARTC 4313: Special Problems

(Mobile Apps Design with Illustration and Motion Graphics)

Fall 2019 ARTC 1302: Imaging I

ARTC 4309: Interactive III (Mobile Application Design)

ARTC 4313: Special Problems

(Website Design and Development for L4H: Landscape for Humanity

Project)

ARTS 4308V: Special Topic (Visualizing the Culture of Beijing, China) Summer 2019

Spring 2019 ARTC 3307: Interactive I (Introduction to Web Design)

ARTC 4308: Interactive II

(Responsive Web Design and Advanced Research Methods)

ARTC 4313: Special Problems

(Information Visualization with Motion Graphics)

Fall 2018 ARTC 1302: Imaging I

> ARTC 4308: Interactive II (Introduction to Web Design) ARTC 4309: Interactive III (Mobile Application Design)

ARTC 4313: Special Problems

(Data Visualization and Motion Graphics)

Spring 2018 ARTC 3307: Interactive I (Introduction to Web Design)

ARTC 4309: Interactive III (Mobile App Design)

ARTC 4313: ComDes Special Problem

(Data Visualization in print and interactive)

Fall 2017 ARTC 1302: Imaging I

ARTC 4308: Interactive II (Introduction to Web Design)

Spring 2017 ARTC 1302: Imaging I

ARTC 3307: Interactive I (Introduction to Web Design)

Fall 2016 ARTC 3307: Interactive I (Introduction to Web Design)

ARTC 4309: Interactive III (Mobile App Design)

Courses taught prior to appointment

Spring	ART 3356	Advanced Typography (Web Typography)
2016 & 2015	ART 3355	Sign and Symbol
	ART 4391	Information Visualization
	ART 4481	Special Study
Fall	ART 3356	Advanced Typography (Web Typography)
2015 & 2014	ART 3356	Electronic Design (Curriculum changed to Creative
		Programming for Graphic Design)
	ART 4391	Information Visualization
Spring	ART 3354	Advanced Typography
2014 & 2013	ART 3355	Sign and Symbol
	ART 4391	Information Visualization
	ART 4481	Special Study
Fall	ART 3354	Advanced Typography
2013 & 2012	ART 3356	Electronic Design (Interactive Design)

Spring 2012 & 2011	ART 4391 ART 2354 ART 3354 ART 3355	Information Visualization Beginning Typography Advanced Typography Sign and Symbol
Fall 2011 & 2010	ART 3354 ART 3356	Advanced Typography Electronic Design (Interactive Design)
Spring 2009	Graphic Des	sign III (Motion Graphics with Flash software)
Fall 2006 & 2007	ARTS 4450	Introduction to Graphic Design Graphic Design–Internet Digital Media–Digital Animation
Spring 2007 & 2008	ARTS 4450	Introduction to Graphic Design Graphic Design–Internet Digital Media–Digital Animation

2. Graduate Courses

Fall 2021	ARTC 5199B: Thesis B (David Scaliatine) ARTC 5199B: Thesis B (Katherine Gordon)
Spring 2021	ARTC 5399A: Thesis A (David Scaliatine) ARTC 5360G: Interactive Design
Spring 2020	ARTC 5360: Data Visualization
Spring 2018	ARTC 5360: Data Visualization

C. Graduate Theses

Supervising on the MFA thesis of:

David Scaliatine, Creating a Digital Platform for LGBTIA+ Stories and Evaluating Impact on Self-Esteem, MFA Communication Design candidate (in progress)

Serving on the MFA thesis of:

Katherine Gordon, How Communication Design Can Improve The Health Seeking Experience in People with Polycystic Ovarian Syndrome (tentative title), MFA Communication Design candidate (in progress)

Served on the MFA thesis of:

Sara Mitschke, Hiking Wayfinding and Trail Navigation: Wayfinding Issues and Trail Rating System, MFA Communication Design (awarded August 2020)

D. Courses Prepared and Curriculum Developed

1. Undergraduate and Graduate Courses Prepared

Undergraduate (to be offered in Fall 2022)

New ComDes Foundations Curriculum (to be offered starting Fall 2022)

ARTC 1301 **2D Design Basics** (in-progress)

The ComDes Coordinator, Dimitry Tetin and I have been working on new Communication Design curriculum in order to introduce to fundamentals of graphic design composition symbols, images, and letterforms—with emphasis on observation, process, hierarchy, and abstraction.

ARTC 1302 **Principles of Time and Interactions** (in-progress)

The ComDes Coordinator, Dimitry Tetin and I have been working on a new Communication Design curriculum. This course introduces to fundamentals of time and interactions —motion graphics, User Experience (UX) Design, web fundamentals, and design system— with emphasis on basic animation, User-centered design, prototyping and basic web programing.

New Interaction Design Curriculum (to be offered starting Fall 2021)

ARTC 3307, 4308, 4309 Interactive I, II, III (in-progress)

Since my appointment, I have worked diligently with my colleague, Grayson Lawrence, to continuously update all aspects and levels of the Interactive Design curriculum to keep up with the ever-evolving needs of the interaction design discipline. In order to introduce a new Interactive Design curriculum, my tasks included collecting job descriptions of about fifty UX/UI interactive design agencies nationwide to understand what the current Interaction Design industry is looking for when hiring. After we collected job descriptions, we have interviewed about thirty industry designers, Texas State Alums, and Interaction Design educators who work and teach Interaction design in their practice. After the comparative research, I have proposed a new Interaction curriculum to Dimitry Tetin, BFA ComDes Program Coordinator, and my

Interactive colleague, Grayson Lawrence. The new direction of the curriculum was approved, and then I developed a framework of the new Interactive curriculum. Interactive II is being redeveloped more collaboratively with my colleague, Grayson Lawrence. Over the next year, we will be introducing two additional Interactive electives—Emerging Technology and User Experience (UX) Design. To help facilitate the process, I have introduced a couple of new projects as a pilot study starting Fall 2020. We aim to entirely switch to the new Interaction design curriculum for Fall 2022.

ARTC 3307 Interaction Design I (Fundamental Interaction Design)

During the summer of 2020, I rewrote a new Interactive I curriculum and projects to better introduce fundamental interaction design. The new curriculum offers an opportunity for students to explore how users interact with digital products through digital and non-digital interaction experiences. These changes better reflect the foundational goals of interactive design thinking, Design Research, User Experience Design, Emerging Technologies such as Augmented Reality (AR) and Virtual Reality (VR), and web fundamentals.

ARTC 4308 Interaction Design II (Digital Product Design)

The new direction for Interactive II gives students flexibility and autonomy to create their design solutions based on the research outcomes. This will allow a more profound User Experience (UX), User Interface (UI) and help students develop professional-level design standards within the Interaction Design industry.

ARTC 4309 Interaction Design III (Senior Capstone Interaction Design—Digital Experience Design)

The new Interaction Design III offers an opportunity for the ComDes seniors to propose their own digital experiential design project. The capstone project establishes self-directed goals and students are encouraged to choose their topic and the project scope based on their learning from Interaction Design I and II. This course emphasizes four design process phases of user-centered design: research, design, build, and validation.

ARTC 4314R Information and Data Visualization (completed)

I developed an Information and Data Visualization course for the undergraduate program. The course emphasizes students how to utilize design thinking, conceptual strategies, and contextualized understanding of information and data to create compelling visualizations. The course is to be offered in fall 2022.

Old Interactive Design Curriculum

ARTC 3307 **Interactive I** (Web design and front-end development)

I participated in rewriting the Interactive I curriculum to modernize instruction techniques and assignments. In the summer of 2018, I rewrote the entire Interactive I projects to break down the complexity of building a website into three most essential steps: research, design, and

development. The course emphasizes on the use of design research methods, grids on the web, visual hierarchy, web typography, and learning HTML/CSS computer coding language to design and build a website.

ARTC 4308 Interactive II (Responsive Web Design and Advanced Research Methods) I participated in rewriting of Interactive II curriculum to modernize instruction techniques and assignments. In the summer of 2018, I rewrote the entire Interactive II projects to break down the complexity of building a website into the three most essential steps: research, design, and development. The class emphasizes several advanced design research methods such as IDEO human-centered design, Google Design Sprint, and IBM Design Thinking Methodology. Also, it emphasizes sequences of website design, visual hierarchy, web typography, and learning advanced HTML/CSS computer coding language to build one entire user flow of the site with their design. Particular emphasis is placed on creating and managing multi-webpages with solid consideration of users.

ARTC 4309 Interactive III (Mobile Application Design)

This class is designed to give students an introduction to UI/UX design for mobile devices. This course emphasizes three processes: research, design, and validation phases for user-center design. I was involved in rewriting Interactive III projects to modernize instruction techniques and assignments for Mobile Apps Design. Each semester, different projects within the same design methodology have been introduced. Particular emphasis is placed on creating an entire user flow of digital products.

ARTS 4308V Special Topic: Visualizing the Culture of Beijing, China (offered in summer of 2019)

I developed a Special Topic course, Visualizing the Culture of Beijing, China, for the Study Abroad Program. This course exposes students to the significance of data placed in visual context in a foreign city, Beijing, China. Students learn how data visualization can be used as a tool for cross-cultural communication and how first-hand knowledge of a foreign culture enhances design research methodologies in Beijing, China.

Graduate

ARTC 5360X Generative Design

I authored a new special topic course for the MFA graduate program. This course introduces the basics of computational art and design. It utilizes code as a creative medium and inquires students into a creative, thoughtful, and ultimately transformative engagement with computation. Students will learn the potentials of how programming impacts the field of Communication Design.

ARTC 5360G Interactive Design

I authored a new Interactive Design course for the MFA graduate program. This course focuses on designing a digital experience by connecting the gaps between digital and physical environments. The course is designed to pay close attention to the complete cycle of user touchpoints and understand designing a technological system for goal-oriented behaviors. The course will discuss communication, products, environments, and services as an ecosystem that helps you see a digital experience design in a larger context.

ARTC 5360 Data Visualization

I authored a new Data Visualization course for the MFA graduate program. This course explores the visualization and representation of data driven information. There are two main projects: Small Data and Big Data. For Small Data, students learn to collect and visualize their personal data sets. For Big Data, students explore to create an interactive/print-based data visualization with data from any open data portals. Through a practical introduction to understanding and using information graphics, students learn how to use data visualization as a tool to see beyond lists of numbers and variables and achieve new insights into the complexities of the world around us.

Courses prepared prior to appointment

ART 2354 Sign & Symbol

The main objective of this course is for students to coordinate and combine design components such as letterforms, words, and images to construct an appropriate, comprehensive, and meaningful visual experience with signs and symbols. This task involves developing a message that is consistent, legible, clear and ease of use.

ART 3354 **Advanced Typography**

This course is to teach students how to create appropriate and communicative typographic composition in print. The projects are about working with letterforms, words, and paragraphs to construct a comprehensive and meaningful visual experience. This complex task involves developing a message that clearly and effectively engages and communicates. In addition, students will learn how to build a cohesive composition that gains order, clarity, and synergy from the relationship that emerges between each of the interconnected elements.

Web Typography ART 3356

This course teaches typographic practice for the web. Today's web typographers can help their readers find, understand, and connect with the words, ideas, and information they seek. This course covers legibility and readability, which are the foundational principles for typographic theories and practice. Students learn information architecture emphasized on creating a system of visual hierarchy, working with tabular information, applying typographic system, and working with grids.

Electronic Design (Creative Programming for Graphic Designers) ART 3358

This course aspires to answer a few questions:

- -How has software affected the visual arts?
- -What is the potential of software within the visual arts? As a designer or artist, why would I want (or need) to write software?

In this course, students explore computational techniques to produce the interactive pieces and physical prints, focusing on the intersection between graphic design and code. This course introduces how software influences all aspects of contemporary visual culture to express unique ideas.

ART 4391 **Information Visualization**

This course explores the visualization and representation of data-driven information sets in the graphic design context. Students learn how to visualize and tell visual stories with data through basic creative computer coding. Students learn how to use data visualization as a tool to see beyond lists of numbers and variables and achieve new insights into the complexities of the world around us and human cognition and perception.

ART 4450 Graphic Design

This course consists of the development of design, layout, and typographic concepts in a screenbased environment. Students explore a contemporary definition of graphic design – to inform, educate, influence, persuade, and provide a visual experience. To communicate a message, various software will be thoroughly explored with special emphasis on typography, photo/image creation and manipulation utilizing electronic publishing programs.

ART 4452 **Digital Media** (Digital Animation)

The core activity of this course is to create digital animations based on your storyboard. Students will produce imagery, text, icons, navigational tools, digital sound, and digital video and incorporate them into a portfolio quality interactive computer project. Special attention will be given to developing an understanding of the various stages of the design process including research, information design, interaction design, and presentation design.

D. Funded External Teaching Grants and Contracts:

2018 **Project Title:** Mermaid Tales: A Mobile App using Augmented Reality to Preserve San Marcos, Texas History Source: The Arts Commission Grant from the City of San Marcos MiHyun Kim (PI), Assistant Professor of Communication Design at Texas State University A location specific mobile app project was introduced to Interactive

Design III, and three of the City of San Marcos officials chose the best two student projects. They were awarded cash prizes from the grant. Total **Funded:** \$500

2017 **Project Title:** Coding Across the Disciplines: Computer Science

Collaborative in Texas WeTeach CS Program

Source: The Center for STEM Education at University of Texas, Austin Aimee Roundtree (PI), Associate Dean and Professor of English at Texas State University, MiHyun Kim (Co-Investigator), Assistant Professor of Communication Design at Texas State University

Total Amount Granted: \$99,943.00

Funded External teaching grants prior to appointment

2011 **Project Title:** Community Design Project for Dallas Habitat for

Humanity

Source: The Dallas Habitat for Humanity (DHH), Dallas, Texas *I was the faculty Advisor for Service Learning partnered with Dallas* Habitat for Humanity (DHH), Dallas, Texas. My advanced typography course created an event poster, a brochure, and the organization timeline for the upcoming events. Total Funded: \$500

E. Other:

1. Selected Student Achievements

Completed

Featured Article, Interactive Design III project: Mobile Apps for Inclusion and Mobility was featured on the **University Student Achievement website**. The undergraduate students, Leo Cantoran, Isaiah Guzman, Jazmine Beatty, Logan Brannen, Juliana Ratchford presented their outcomes from IA III at the SXSW Innovation Lab judging session. Scope: Regional

Award: Best Digital Experience, Rudy Flores received the Best Digital Experience Award at the **Senior Exit Review** with three interactive design projects; *Spark, Convo, and Veg'table* from Interactive III. Peer-reviewed. Scope: Regional

Employment: Undergraduate student Logan Brannen presented three projects and one UX/UI App Design exercise; Vue Application, Bridge Application, redesigning an App design Exercise

from Interactive III and is employed at The Zebra as the UX/UI Design Associate Product **Designer**, Austin, Texas Scope: National

Presentation, Lost on The Trail: Investigating Hiking Wayfinding and Trail Navigation within the US National Parks, MFA Graduate student, Sara Mitschke is selected to present her thesis and the data visualization outcomes from the MFA Data Visualization course on June 11+12 at The SEGD (Society for Experiential Graphic Design) Academic Summit, Portland, Oregon. Peerreviewed. Scope: National

Award: Best Design Research, Jasmine Beatty received the Best Design Research Award at the **Senior Exit Review** with three interactive design projects; *Vote (UX/UI Web Design), Black Girls* Rock (UX/UI App Design), Peace Palette (UX/UI App Design) from Interactive I and III. Peerreviewed. Scope: Regional

Award: Best Digital Experience, Logan Brannen received the Best Digital Experience Award at the **Senior Exit Review** with two interactive design projects; *Vue Application, Bridge Application* from Interactive III. Peer-reviewed. Scope: Regional

Canceled due to COVID 19

Presentation, 2020 SXSW Innovation Lab, Designing Mobile Apps for Diversity and Inclusion, Undergraduate students—Leo Cantoran, Isaiah Guzman, Jazmine Beatty, Logan Brannen, Juliana Ratchford—are selected to present their outcomes from Interactive III (Mobile App Design) on March 15th, Austin, Texas. Peer-reviewed. Scope: Regional

Completed

Exhibition, Understanding the City of Austin through Data Visualization, MFA Graduate students—Nathaniel Haefner, Stephanie Long, Thi Nguyen, Flor Barajas—are invited to exhibit their outcomes from the MFA Data Visualization course at the City of Austin Atrium from February 10th, 2020 to February 24th. Invitational. Scope: Regional

Exhibition, Austin Bike Commuting Characteristic, MFA Graduate Student, Thi Nguyen's data visualization project was selected to be exhibited at the MFA Showcase and MFA Thesis **exhibition** at Texas State University. Peer-reviewed. Scope: Regional Award: UX/UI Best in Category, AIGA 2019 Blue Ridge's Annual Flux Competition, Logan Brannon was awarded with *Bridge* Mobile App Design from Interactive III, Peer-reviewed. Scope: National

Award: UX/UI Category, AIGA 2019 Blue Ridge's Annual Flux Competition, Juliana Ratchford was awarded with Servitmo Mobile App Design from Interactive III, Peer-reviewed. Scope: National

Award: Design Research Award, Leonardo Cantoran received the Design Research Award at the **Senior Exit Review** with five interactive design projects; *Sobriety Fix, Nightlight Farmers Market*, *National Deaf Therapy, High Dwell, and Stroll ATX* from Interactive III and Special Problem. Peer-reviewed. Scope: Regional

Award: UBEO Best Business Materials Design Project Award, Isaiah Guzman received the UBEO Best Business Materials Design Project award at the Senior Exit Review with four interactive design projects; way find, Muse+Marlowe, Kidspace, Soothe from Interactive II and Interactive III. Peer-reviewed. Scope: Regional

Presentation, ComDes major students, Samantha Chapman and Robert Warrix were invited to present their Data Visualization outcomes at the 2nd Asian & Middle Eastern Studies Student **Research Symposium** at the Texas State University on December 3, 2019. Peer-reviewed. Scope: Regional

Exhibition, Crisp: Mobile App Design, ComDes alumnus Ramona Rodriguez was invited to exhibit the mobile app project, *Crisp* at the ComDes student award-winning exhibition, **TOP COM DES at Flux gallery** at the Texas State University from October 19 to November 5th. Curated. Scope: Regional

Exhibition, GIGS: Mobile App Design, ComDes alumnus Andrew Rivera was invited to exhibit the mobile app project, GIGS at the ComDes student award-winning exhibition, TOP COM DES **at Flux gallery** at the Texas State University from October 19 – November 5th. Curated. Scope: Regional

Exhibition, Understanding the City of Austin through Data Visualization, MFA Graduate students—Nathaniel Haefner, Stephanie Long, Thi Nguyen, Flor Barajas—are invited to exhibit their outcomes from Data Visualization course at the ComDes student award-winning exhibition, **TOP COM DES at Flux gallery** at the Texas State University from October 19 – November 5th. Curated. Scope: Regional

Workshop, A Dessau Approach to Data Visualization, MFA Graduate students—Thi Nguyen and Stephanie Long—are invited to facilitate a data visualization workshop on September 13th at the **DEL (Digitally Engaged Learning) Conference** at the Texas State University, San Marcos, Texas. Peer-reviewed. Scope: International

Presentation, Community Consciousness + Social Impact: Let's go for a ride: An Interactive Data-Based Narrative, MFA Graduate student, Nathaniel Haefner presented his data visualization

outcome on June 5th at The SEGD (Society for Experiential Graphic Design) Academic Summit at the University of Texas, Austin, Texas. Peer-reviewed. Scope: National

Presentation, Understanding the City of Austin through Data Visualization, MFA Graduate students-Nathaniel Haefner, Stephanie Long, Thi Nguyen, Flor Barajas—were invited to present their outcomes from the MFA Data Visualization course at **the City of Austin** on May 17th. Invited by City of Austin Open Data Team. Scope: Regional

Internship, Undergraduate student, Jazmine Beatty presented three projects; When we all vote, Muse and Marlowe, My San Antonio from Interactive I and II and received the UX/UI Design **Intern position at Hatcher Group**: Strategic Communication and Marketing firm for Social Change for Good, Bethesda, Maryland. Scope: National

Award: Best Digital Experience Project Award, Alex Alicea-Arroyo received the Best Digital Experience award at the **Senior Exit Review** with three digital projects; *Nest, Tagwalk, and* Bookpeople from Interactive III. Peer-reviewed. Scope: Regional Presentation, Data Speaks, Public Art in East vs. the West of Austin, MFA Graduate student, Flor Barajas was invited to present her data visualization outcome on March 30th at Grow: The AIGA Austin Conference for Emerging Designers, Austin, Texas. Peer-reviewed. Scope: Regional

Internship, Undergraduate student Andrew Cuevas presented three projects; Buckled, Brews Lee, and O'Pal from Interactive III and Special Problem course (Data Visualization with Motion Graphics) and received the **UX Design Intern position at IBM**, Austin, Texas. Scope: Regional

Presentation, 2019 SXSW Innovation Lab, Understanding the City of Austin through Data Visualization, MFA Graduate students—Nathaniel Haefner, Stephanie Long, Thi Nguyen, Flor Barajas—are selected to present their outcomes from the MFA Data Visualization course on March 10, Austin, Texas. Peer-reviewed. Scope: Regional

Award, UX/UI Honorable Mention, AIGA 2018 Blue Ridge's Annual Flux Competition, Andrew Rivera was awarded with GIGS Mobile App Design project from Interactive III, Peerreviewed. Scope: National

Award, Shortlist, 2018 International Kantar Information is Beautiful Awards, Nathaniel Haefner was awarded as a shortlist with the MFA Data Visualization project, Let's Go for a Ride: Bicycling in Austin, New York, Peer-reviewed. Scope: International

Workshop & Presentation, 2018 Austin Design Week, Understanding the City of Austin through Data Visualization, MFA Graduate students—Nathaniel Haefner, Stephanie Long, Thi Nguyen, Flor Barajas—were invited to present the Data Visualization course outcomes at Capital Factory in Austin on November 7. Peer-reviewed. Scope: Regional

Award, The 1st Place, 2018 Tableau Data Visualization Student Competition, Nathaniel Haefner won the first place with Let's Go for a Ride-Bicycling in Austin Interactive Data Visualization. Peer-reviewed. Scope: International

Award, UX/UI Best in Category, AIGA 2017 Blue Ridge's Annual Flux Competition, Ramona Rodriguez was awarded with Crisp Mobile App Design project from Interactive III, Peerreviewed. Scope: National.

Award, Honorable Mention web/Interactive, AIGA 2017 Blue Ridge's Annual Flux Competition, Rachel Douglas was awarded with *Inventally*, Mobile App Design project from Interactive III. Peer-reviewed. Scope: National.

Selected student achievement prior to appointment

Award, Merit Award, 2015 How International Design Awards, National. Elena Chudoba, Depression Awareness Poster Series, Peer-reviewed. Scope: International.

Award, Best in Show and Gold, 2015 Fort Worth Addys (American Advertising Awards), Elena Chudoba, Depression Awareness Poster Series, Peer-reviewed. Scope: Regional.

Award, Bronze, 2015 Fort Worth Addys (American Advertising Awards), Elena Chudoba, Baseline Magazine Cover/Spread, Peer-reviewed. Scope: Regional.

Award, Best in Show, 2015 Fort Worth Addys (American Advertising Awards), Andrew Czap, Divorce Poster, Peer-reviewed. Scope: Regional.

Award, First Prize, 2014 AIGA UTA Visual Communication Design Competition, Andrew Czap, Anomaly Publication, Peer-reviewed. Scope: Regional.

Award, Runner-up, 2014 Creative Quarterly (The Journal of Art and Design), National. Alexander Reyher, *Divorce* Poster, Peer-reviewed. Scope: National. Award, Excellence in Award, 2011 DSVC (Dallas Society of Visual Communications) Award, Ann Dao, Interactive Storytelling: The Legend of Truong Chi and My Nuong, Peer-reviewed. Scope: National

2. Student Publications & Exhibitions edited/curated/organized

Publication, Abstract on the data visualization workshop: A Dessau Approach to Data Visualization, MFA Graduate students—Thi Nguyen and Stephanie Long was published on The **DEL** (**Digitally Engaged Learning**) **Conference website.** Peer-reviewed. Scope: International

Publication, Community Consciousness + Social Impact; Let's go for a ride: An Interactive Data-Based Narrative, MFA Graduate student, Nathaniel Haefner authored a paper about his data visualization outcome. The paper was published in the conference proceedings at The SEGD (Society for Experiential Graphic Design) Academic Summit. Peer-reviewed. Scope: National

Selected student achievements prior to appointment

Publication, Elena Chudoba, Depression Awareness Posters, Print Publication, and Web Publication, Published by How Design Magazine, Peer-reviewed. March 2016.

Conference, Design Expo, Annual One-day Design Conference, Organized by AIGA UTA student chapter, University of Texas at Arlington, November 13, 2015

Exhibition, Underground Images: School of Visual Arts Subway Posters, 1947 to the Present, Organized by AIGA UTA student chapter, CAPPA Architecture Gallery, University of Texas at Arlington. April 2015

Conference, Design Expo, Annual One-day Design Conference, Organized by AIGA UTA student chapter, University of Texas at Arlington, March 2014

Exhibition, AIGA UTA Annual Visual Communication Best Student Show, West Gallery, University of Texas at Arlington, Spring 2015

Publication, Alexander Reyher, Divorce Poster, Web Publication, Published by Creative Quarterly (The Journal of Art and Design), Peer-reviewed. May 2014

3. Visiting Lectures, Workshops and Guest Critique Organized

Minjeong Kim and Lizzie Garrett, Spring 2021

Minjeong Kim, Product Designer in Daylight, International Interaction Design Agency based in San Francisco, Seoul, and Munich and Lizzie Garrett, Independent Service and Product Designer in Virginia, are invited to speak at the MFA Lecture Series. They shared their digital transformation projects, the design process, and international design experiences with the MFA and BFA students on March 24

Andrew Cuevas and Jose Banuelos, Fall 2019

Two Communication Design alum, Andrew Cuevas and Jose Banuelos, UX designers at IBM headquarter in San Jose, California, gave a talk to my Interactive III senior students (virtual) about how to prepare job interviews and how to create an outstanding UI/UX portfolio on October 3

Ziddi Msangi, Fall 2018

Associate Professor of Graphic Design at University of Massachusetts, Dartmouth and a founding faculty of Graphic Design at Vermont College of Fine Arts gave a lecture, hosted a diversity workshop with Interactive II students, and a guest critic at a portfolio review with the AIGA Texas State chapter students at Texas State University on October 23-25

prior to appointment

Marshall Arisman and Mirko Illić, Spring 2015

Marshall Arisman is the Chair of MFA Illustration as Visual Essay at the School of Visual Arts (SVA), and Mirko Illić is a faculty member of Graphic Design at SVC. Mirko Illić lectured on Lettering Large: Art and Design of Monumental Typography written with Steven Heller. Marshall Arisman had a special screening of A Postcard from Lily Dale followed by his lecture on his influence by his grandmother. They had a portfolio critique with Visual Communication Senior students at the University of Texas at Arlington

4. Extracurricular Activities

2021 **Workshop Facilitator**, UX Portfolio Workshop (virtual)

> I facilitated a breakout session and led a series of small discussions with seniors during the UX portfolio workshop hosted by Julie Jensen, Head of User Experience and Digital Data Analytics at Frost Bank

2020 Mentor, Jasmine Beatty Senior Honors Thesis Project

> Virtual Advising High School Students Creative Collison Art Event *I was invited to provide feedback to high school artists including singers,* visual artists, poets, actors, musicians, photographers, dancers, and writers. The purpose of the project is to offer an artist-focused program for adolescents in the United States

> Mentor, The 2020 SXSW Interactive Mandatory Judging Session I helped undergraduate students—Leo Cantoran, Isaiah Guzman, Jazmine Beatty, Logan Brannen, Juliana Ratchford—prepare for the judging session to proceed to present their Interactive III outcomes at the 2020 SXSW Innovation Lab

2017–present

Mentor, MFA Thesis Forum

I attend the forum to learn, offer feedback, and share insights with the MFA students preparing for their Thesis project in the Design Seminar course.

Mentor, Interactive Design I

I oversee Interactive Design I curriculum and instructors. I prepare new projects, resources, exercises, handouts, readings, lectures, course rubric and guidelines. I help IA I instructors to teach the materials successfully.

Mentor, Interactive Design Start/End-of-Semester Review Meeting All interactive faculty and teaching assistants have two hours long review meeting each semester. The purpose of the meeting is to review outcomes from each semester and to share our experiences on new projects, and to consider changes for the future semester.

2019

Mentor, DFA (Design for America) Texas State Feedback Session Alice Lee, DFA faculty advisor, invited me to join mid-process critique to give feedback on the community projects to tackle social challenges to create impact through innovation

Attendee, The 2nd Asian & Middle Eastern Studies Student Research Symposium

Two BFA in Communication Design students—Samantha Chapman and Robert Warrix—were invited to present their Data Visualization projects from the Study Abroad Beijing, China program. The symposium is hosted by the Department of Modern Languages and History, the Center for International Studies, and the Honors College.

Mentor, Meet the Professor Night organized by the Honors College The Meet the Professor Night is to help the honors students engage with professors teaching future honors courses. I was invited to introduce the Study Abroad, Beijing, China program to the students at the Honors College.

Co-Organizer, Slideshow, Journey to Beijing & Back Again Dr. Sean Justice and I organized an informal slideshow and conversation about China, art, and the study abroad project in Beijing, China in the summer of 2019.

Organizer, T3 International Art Center Field Trip in Beijing, China

I organized a field trip to T3 International Art Center in Beijing, China during the Study Abroad Program. We met the facilitators of T3, Kun Yang, a curator and entrepreneur, and Wen Tao Liu, Design faculty at CAFA (Central Academy of Fine Arts). We visited their studio and current exhibition at the T3 Art Center.

Attendee, Research Faculty and Staff Reception

I was invited by the President to attend Research Faculty and Staff reception at the President's House. The reception was for research faculty/staff whose scholarly creative has been awarded from external sources.

Mentor team member, Communication Design, Computer Science and Business Weekend Hackathon

A two-day Facial Recognition hackathon for 48 students. I attended a half-day as a mentor team member to help eight teams to develop their ideas to be a concrete digital product during their brainstorm stage.

Mentor, Beijing, China Study Abroad Program Orientations Dr. Patricia Schiaffini-Vedani, Dr. Sean Justice and I hosted a series of orientations for the Study Abroad program in Beijing, China. 17 students were attended with a Faculty-Led programs assistant and a third-party study abroad program organizer.

Mentor, DSVC (Dallas Society of Visual Communications) National Student Show & Conference 19

I attended the DSVC National Student Show award ceremony to support 6 Texas State Communication Design students whose work were accepted to the exhibition.

Mentor, International Studies Lounge

Dr. Patricia Schiaffini-Vedani, Dr. Sean Justice and I hosted two International Studies Lounge sessions at the Honors College to promote the Study Abroad program in Beijing, China.

2018 Mentor team member, Communication Design, Computer Science and Business Weekend Hackathon

> A two-day Smart Food hackathon for 45 students. I was a mentor team member to help eight teams to develop their ideas to be concrete digital product during the brainstorming stage.

2018

Mentor, Community-Based Class Project with the Amala Foundation *Interactive III (Mobile Application Design) students designed a mobile* application for the Amala foundation, a non-profit organization for youth at risk in Austin, Texas. Students interviewed the program director and staff members to know their challenges in creating a safe community for minors through a digital platform.

Mentor & Organizer, Field Trip to the City of San Marcos Interactive III (Mobile Application Design) students and I visited the City of San Marcos to learn about the local stories of ten Mermaid Statues and plans for the upcoming installation. Michelle Hagerty, the Arts Commission representative at the City of San Marcos gave us a tour of a preliminary research process for the Mermaid Tale: A Mobile App using Augmented Reality to Preserve San Marcos, Texas History project.

Mentor, SXSW Interactive Mandatory Judging Session

Two graduate students—Stephanie Long and Flor Barajas from the Data Visualization course and I attended the SXSW Interactive judging session to present the data visualization outcomes to five judges. After the judging session, we were chosen to present the outcomes at the SXSW Innovation Lab in 2019.

Mentor, Meet the Professor Night organized by the Honors College The Meet the Professor Night is to help honors students engage with professors teaching future honors courses. Dr. Patricia Schiaffini-Vedani from the Department of Modern Languages, Dr. Sean Justice from the School of Art and Design, and I were invited to interact with students who are interested in the Study Abroad Program in Beijing, China.

Mentor, Honors College Thesis Class

I was invited to the Honors College Thesis class taught by the Dean, Heather Galloway to help the student develop their thesis idea. Fifteen students presented their ideas to faculty members, and each faculty gave them feedback on their thesis topics.

Mentor team member, Communication Design and Computer Science Weekend Hackathon

> A two-day Smart Cities hackathon for 45 students. I was a mentor team helping eight teams to generate creative ideas during the brainstorming stage.

Team PI & Participant, CoSearch Weekend at Texas State University

2017

STAR Park

I proposed a project idea, Placed. The project idea was chosen (6 ideas were chosen out of 25 ideas) to form a team to develop further. I presented the project at the end of CoSearch weekend at the Performing Arts Center.

Judge, Photography Contest "A Week in the Life" for the Marketing Department

I was one of the judges for a reoccurring photography contest "A Week in the Life (AWITL)." A total of ten photography was selected and displayed on the fourth floor of the LBJ Student Center as part of a year-long exhibit.

5. Additional Training Related to Teaching

CITI (Collaborative Institute Training Initiative) Certificate: Human Research and Social and Behavioral Research course, CITI Program, Online. December 20, 2020

Faculty and Staff Diversity and Inclusion Workshop: Allies for Students with Disabilities at School of Art and Design, Texas State University, San Marcos, Texas. November 20, 2020

Antiracism Training: *Put Your Power Where Your Mind is.* A Three Hour Long online workshop provided by Creative Mornings, Breakfast Lecture Series, Online. July 11, 2020

Camp Canvas Essentials Training: *a nine-hour long online workshop* provided by The IT Assistance Center at Texas State University, Online. May 22, 2020

Faculty and Staff Diversity and Inclusion Workshop at School of Art and Design, Texas State University, San Marcos, Texas. November 22, 2019

Lessons from Design Leaders: **Designing for Inclusion Webinar** provided by InVision, Online. January 10, 2019.

Faculty and Staff Diversity and Inclusion Workshop at School of Art and Design, Texas State University, San Marcos, Texas. November 30, 2018

Designing Your Online Course (DYOC) workshop: A two-week online course provided by QM (Quality Matters), Online. Completion Date: December 23, 2017

Presenting Data and Information: A one-day course taught by Edward Tufte, Austin, Texas. October 11, 2016

Program for Excellence in Teaching and Learning Seminar Series, Texas State University, San Marcos, Texas. Fall 2016–Spring 2017

III. SCHOLARLY/CREATIVE

A. Works in Print (including works accepted, forthcoming, in press)

1. Books

d. Chapters in Books:

upcoming	Book Chapter: Stories Become Data: How Stories and Visual
2021	Narratives Can Be Collected as Data Through Co-Creation Processes
	Book Title: Story Work for a Just Future: Co-Creating Diverse
	Knowledges and Methods within an International Community of

Knowledges and Methods within an International Community of *Practice*. Smithsonian Institution Scholarly Press. Expected publication

date: Fall 2021. Peer-Reviewed. Scope: International

2016 Chapter: Design Trend: Design and Digital Technology

> KEIT (Korea Evaluation Institute of Industrial Technology) Research and Business Development. Co-Author: Tore Terrasi. Associate Professor of Foundations at the University of Texas at Arlington, Seoul,

South Korea. Invited. Scope: International

prior to appointment

Note: For each of the following book projects, I was the sole designer responsible for the cover design, interior page design, and typographic layout.

Book: Billy Roper: Visual Storyteller 2007

> University of North Georgia Press. Commissioned. Scope: National. 64 page full-color catalog about an Appalachian folk artist, Billy Roper. The book won an Excellence in Design Award from UCDA (University of

College Designers Association) Design Competition.

SOMC (Environmental Design Institute) Annual Report Design 2002

Hollym Publisher in Seoul, South Korea. Commissioned. Scope:

International.

96 page full-color book about SOMC (Environmental Design Institute) from 1985 to Present

2. Articles:

b. referred conference proceedings

The 9th International Digital Storytelling Conference, Story Work for 2021

> a Just Future: Exploring Diverse Experiences and Methods within an *International Community of Practice*, Loughborough University, Loughborough, England. Peer-Reviewed. Scope: International (virtual) Paper: Stories Become Data: How Stories and Visual Narrative can be collected as Data through Co-Creation process

MODE: Motion Design Education Summit, Reconnect, hosted by the National University of Singapore, Massey University, Kent State University, and Lesley University in Boston and Singapore. Peerreviewed. Scope: International (virtual)

Paper: Stories Become Data: How Stories and Visual Narrative can be <u>collected as Data through Co-Creation process</u>

2020 UCDA (University & College Designers Association) Design

Educators Summit: Human-Centered, Drake University, Des Moines,

Iowa. Peer-Reviewed. Scope: National (virtual)

Paper: Incorporating User-Centered Design Methodology and Emerging

Technology into Pedagogical Practice

https://www.ucda.com/designeducationsummit/#proceedings-anchor

Page 109

2019 Cumulus 2019 (International Association of Universities and

> Colleges of Art, Design, and Media) Around the Campfire: Resilience and Intelligence, University of Lapland, Rovaniemi, Finland. Peer-

Reviewed. Scope: International

Paper: The Future of Design Education: Computational Thinking vs.

Design Thinking

https://www.cumulusrovaniemi2019.org/loader.aspx?id=4977f4de-45ad-

<u>4a5f-b3d3-ec7936db30e0</u> Page 352

Cumulus 2019 (International Association of Universities and

Colleges of Art, Design, and Media) *Around the Campfire: Resilience* and Intelligence, University of Lapland, Rovaniemi, Finland. Peer-

Reviewed. Scope: International

Paper: *Placed: Historical Networking Digital Platform to Collectively*

Archive Our History with Augmented Reality.

https://www.cumulusrovaniemi2019.org/loader.aspx?id=4977f4de-45ad-

4a5f-b3d3-ec7936db30e0 Page 119

2018 UCDA (University & College Designers Association) Design

Educators Summit: *Good Design Works*, Youngstown University,

Youngstown, Ohio. Peer-Reviewed. Scope: National.

Paper: Left Brain and Right Brain (Computational Thinking vs. Design Thinking). https://www.ucda.com/media/files/files/c5a8abb4/2018-

<u>ucda-des-proceedings.pdf</u> Page 66

prior to appointment

2015 2015 The International Design Congress, Eeum: Design Connects,

organized by ico-D (International Council of Design). Gwangju, Korea.

Peer-Reviewed. Scope: International

Paper: *Graphic Design in Code*, Published by KSDS (Korea Society of

Design Science). Page 338-343

4. Published Abstracts:

2020

2021 The 9th International Digital Storytelling Conference, Story Work for a Just

> Future: Exploring Diverse Experiences and Methods within an International Community of Practice, Loughborough University, Loughborough, England.

Peer-Reviewed. Scope: International

Paper: Stories Become Data: How Stories and Visual Narrative can be collected

as Data through Co-Creation process.

MODE: Motion Design Education Summit, Reconnect, hosted by the National University of Singapore, Massey University, Kent State University, and Lesley University in Boston and Singapore. Peer-reviewed. Scope: International (virtual)

Paper: Stories Become Data: How Stories and Visual Narrative can be collected as Data through Co-Creation process

SECAC (The Southeastern College of Art Conference) hosted by Virginia

Commonwealth University, School of the Arts, Richmond, Virginia. Peer-Reviewed. Scope: National

Panel: Utilizing Human-Centered Design in the Classroom https://secac.secureplatform.com/a/solicitations/9/sessiongallery/337/applicatio

n/8070

UCDA (University & College Designers Association) Design Educators

Summit: *Human-Centered* hosted by Drake University, Des Moines, Iowa.

Peer-Reviewed. Scope: National

Paper: Incorporating User-Centered Design Methodology and Emerging

Technology into Pedagogical Practice

https://www.ucda.com/designeducationsummit/#proceedings-anchor Page 109

2019 Cumulus 2019 (International Association of Universities and Colleges of

> **Art, Design, and Media),** *Around the Campfire: Resilience and Intelligence,* University of Lapland, Rovaniemi, Finland. Peer-Reviewed. Scope: International

Paper: Left Brain and Right Brain: the future of design education https://www.cumulusassociation.org/cumulus-conference-proceedingsrovaniemi-2019-around-the-campfire-resilience-and-intelligence/

Cumulus 2019 (International Association of Universities and Colleges of **Art, Design, and Media),** *Around the Campfire: Resilience and Intelligence* at University of Lapland, Rovaniemi, Finland. Peer-Reviewed. Scope: International.

Paper: Placed: Historical Networking Digital Platform to Collectively Archive Our History with Augmented Reality (AR)

https://www.cumulusassociation.org/cumulus-conference-proceedingsrovaniemi-2019-around-the-campfire-resilience-and-intelligence/

MODE (Motion Design Education Summit), Interplay at Massey University, Wellington, New Zealand. Published by Focal Press: Routledge. Peer-

Reviewed. Scope: International

Paper: Participatory Interactive Storytelling Event: Reimagine Forgotten

Community Stories

http://www.modesummit.com/2019/

2018 The 13th International Conference Design Principles & Practices: Design + *Context*, St. Petersburg University, Russia. 2019. Published by CGScholar:

Common Ground Research Networks. Peer-Reviewed. Scope: International

Paper: User-Experience in Design Thinking Methodology

https://cgscholar.com/cg_event/events/G19/proposal/P33581/proposal_details

UCDA (University & College Designers Association) Design Educators

Summit, Good Design Works, Youngstown University, Youngstown, Ohio.

Peer-Reviewed. Scope: National

Paper: Left Brain and Right Brain (Computational Thinking vs. Design

Thinking)

https://www.ucda.com/media/files/files/c5a8abb4/2018-ucda-des-

proceedings.pdf. Page 66-72

2017 AIGA Design Educator Conference, Converge: Disciplinarities and Digital

Scholarship, University of Southern California, Los Angeles, CA. June 1–3.

Peer-Reviewed. Scope: National

Paper: User-Centered Design: Design Thinking Workshop by Developing

Understanding and Empathy

http://converge.cci.kent.edu/user-centered-design-design-thinking-by-

developing-understanding-and-empathy/

2016 SECAC (The Southeastern College of Art Conference), Virginia Tech

University, Roanoke, Virginia. October 19–22. Peer-Reviewed. Scope:

National

Paper: Teaching Coding in Fun, Effective, and Creative Ways

https://cdn.ymaws.com/secacart.org/resource/resmgr/

conference_history/2016_abstracts.pdf_Page 74

6. Commissioned Design Work:

2019 - 2021Digital Placemaking Project: Bobcat Tales commissioned by Dr. Robert

T. Tally NEH (National Endowment for the Humanities) Distinguished

Teaching Professorship in the Humanities as part of *The Spatial*

Imagination, sponsored by the College of Liberal Arts at Texas State

University

2019 **Web Designer and Developer** for *Landscape for Humanity (L4H)*:

Multifunctional Landscapes Co-Designed for Vulnerable Urban

Populations. Scope: National

BFA ComDes student, Isaiah Guzman and I have worked on the L4H

Foundation branding, website design, and development

2017 Solo Website Designer, Brand Identity Designer and Web Developer

for a professional performance website (www.younghyuncho.com) for

Young Hyun Cho, Classical Pianist and Associate Professor of Piano at the Michigan State University. Scope: National

prior to appointment

2015 Graphic Designer, Dynamic Identity Design for CAPPA (College of

Architecture, Planning and Public Affairs) at The University of Texas at

Arlington. Arlington, Texas. Scope: Regional

2012 Graphic Designer, Design Marketing Material for AKPA (Association of

Korean Physicists in America)-KSEA (Korean-American Scientists and

Engineers Association). Scope: National

Graphic Designer, Brand Identity Design, Poster and Print Collateral for

LCWS 12 (International Workshop on Future Linear Colliders) at The

University of Texas, Arlington, Texas. Scope: International

2007-2008 Graphic Designer, Brand Identity Design, The University of North Georgia

Press. Dahlonega, Georgia. Scope: Regional

2007 Graphic Designer, Artist Book Design, Billy Roper: Visual Storyteller, First

Edition. The University of North Georgia. Dahlonega, Georgia. Scope:

National

2002 Graphic Designer, Annual Report Design, The SOMC Environmental

Design Institute. Hollym Publisher. Seoul, South Korea. Scope: National

B. Works not in Print

1. Papers Presented at Professional Meetings:

2021 The 9th International Digital Storytelling Conference, Story Work for a Just

> Future: Exploring Diverse Experiences and Methods within an International Community of Practice, Loughborough University, Loughborough, England.

June 20–21, 2021. Peer-Reviewed. Scope: International (virtual)

Paper: Stories Become Data: How Stories and Visual Narrative can be

collected as Data through Co-Creation process.

MODE: Motion Design Education Summit, Reconnect, June 10–13, 2021.

Peer-reviewed. Scope: International (virtual)

Paper: Stories Become Data: How Stories and Visual Narrative can be

collected as Data through Co-Creation process.

Outlier, Virtual Conference hosted by Data Visualization Society, Lightning Talk, February 4–7, 2021. Peer-Reviewed. Scope: International (virtual) Talk: Stories Become Data: How Stories and Visual Narrative can be collected as Data through Co-Creation process.

2020

ADADA (International Conference for Asia Digital Art and Design) +CUMULUS (International Association of Universities and Colleges of **Art**, **Design**, and **Media**) hosted by the Tokyo Metropolitan University, School of the Arts, Tokyo, Japan. December 14–16, 2020. Invited. Scope: International (virtual)

Paper: Stories Become Data: How Stories and Visual Narrative can be collected as Data through Co-Creation process.

SECAC (The Southeastern College of Art Conference) hosted by Virginia Commonwealth University School of the Arts, Richmond, Virginia. November 30–December 11, 2020. Peer-Reviewed. Scope: National (virtual) Panel: Utilizing Human-Centered Design in the Classroom

SWCAS (Southwest Conference Asian Studies), Virtual Conference hosted by Texas State University, San Marcos, Texas. November 24, 2020. Peer-Reviewed. Scope: International (virtual)

Panel: Translating in-between Experiences: Straddling Two Cultures and At Times Falling Between Them

Paper: In Between the Spaces: Western vs. Eastern, Machine vs. Hands and You and I

2020 KSBDA (Korea Society of Basic Design and Art) Spring International Conference, Bauhaus, Looking at 100 years hosted by Seoul National University of Science and Technology, Seoul, South Korea. June 19th, 2020. Invited. Scope: International (virtual)

Paper: Stories Become Data: How Stories and Visual Narrative can be collected as Data through Co-Creation process.

UCDA (University & College Designers Association) Design Educators Summit: *Human-Centered* hosted by Drake University, Des Moines, Iowa. May 29th, 2020. Peer-Reviewed. Scope: National (virtual) Paper: Incorporating User-Centered Design Methodology and Emerging Technology into Pedagogical Practice.

2019 SWCAS (Southwest Conference on Asian Studies) at St. Edward's

University, Austin, Texas. October 18–19, 2019. Peer-Reviewed.

Scope: National

Paper: Interdisciplinary Studies in China: Collaborative Study Abroad that

Enriches Academic Immersion.

Cumulus 2019 (International Association of Universities and Colleges of

Art, Design, and Media), *Around the Campfire: Resilience and Intelligence* at

University of Lapland, Rovaniemi, Finland. May 27-June 1, 2019. Peer-

Reviewed. Scope: International

Paper no.1: The Future of Design Education: Computational Thinking vs.

Design Thinking

Paper no 2: Placed: Historical Networking Digital Platform to Collectively

Archive Our History with Augmented Reality

2018 SECAC (The Southeastern College Art Conference), University of Alabama,

Birmingham, Alabama. October 17–20, 2018. Peer-Reviewed. Scope:

National

Paper: AR/VR Moving the Pedagogical Method in Graphic Design

UCDA (University & College Designers Association) Design Education

Summit: Good Design Works, Youngstown University, Youngstown, Ohio.

May 20–22, 2018. Peer-Reviewed. Scope: National

Paper: Left Brain and Right Brain (Computational Thinking vs. Design

Thinking)

2017 SECAC (The Southeastern College Art Conference): Microscopes &

Megaphones, Columbus College of Art & Design, Columbus, Ohio. October

25–28, 2017. Peer-Reviewed. Scope: National

Paper: User-Center Design

https://cdn.ymaws.com/secacart.org/resource/resmgr/

conference_history/2017_program_.pdf

2016 SECAC (The Southeastern College Art Conference), Roanoke, Virginia.

October 19-22, 2016. Peer-Reviewed. Scope: National

Paper: Transforming Teaching Methodologies for the Digital Age: Teaching

coding in Fun, Effective and Creative Ways

https://cdn.ymaws.com/secacart.org/resource/resmgr/

conference history/2016 abstracts.pdf

2015 ico-D (International Council of Design) Eeum: Design Connect. Kim

> Daejung Convention Center, Organized by ico-D (The International Design Congress), Gwangju, Korea. October 17–October 23, 2015. Peer-Reviewed.

Scope: International

Paper: Graphic Design in Code

2013 SPARK: New Media, Poetry and Art for National Poetry Month, The

University of Texas at Arlington, Arlington, TX. April 24–25, 2013. Invited.

Scope: Regional

Paper: New Media Book/Generative Art

2007 Cross-Cultural Perspectives of Visual Communication Conference,

University of Wisconsin-Eau Claire, Eau Claire, WI. April 20–21, 2007. Peer-

Reviewed. Scope: National

Paper: Saying I You Like: New Perspective on the Structure of Language

2. Invited Talks, Lectures, Presentations

2021 College Art Association (CAA) ARTexchange, Lightning Round,

Virtual Pre-Recorded Presentation. February 13, 2021. Peer-Reviewed.

Scope: National (virtual)

Topic: Stories Become Data: How Stories and Visual Narrative can

be collected as Data through Co-Creation Process

CAA ARTexchange hosts participatory workshops throughout the conference curated by the College Art Association (CAA)'s Service to Artists Committee. My pre-recorded presentation is published on the

2021 CAA conference website.

Clark University, Guest Lecturer, Design Lecture Series sponsored by the Higgins School of Humanities, Clark University, Worcester, Massachusetts. March 15, 2021. Invited. Scope: National (virtual)

Topic: Design with Curiosity and Empathy

Invitation was made by Sherry Freyermuth, Assistant Professor of Design at the Department of Visual and Performing Arts at the Clarks University.

2020 Austin Design Week: Embrace, Workshop Facilitator. A Remote

Prototype Workshop for COVID Future Experience Design. November

13, 2020. Peer-Reviewed. Scope: Regional (virtual)

Topic: A Remote Prototype Workshop for COVID Future Experience Design—Future Learning Challenge

Austin Design Week is an annual design event that celebrates and showcases the best in visual, interactive, web and mobile, product, and industrials in Austin, Texas. Reviewed by the Austin Design Week Advisory Board.

Fitchburg State University, Guest Lecturer, Virtual Design Lecture Series sponsored by the School of Arts and Design. Fitchburg State University, Fitchburg, Massachusetts. May 5, 2020. Invited. Scope: National (virtual)

Topic: Participatory Digital Design Project Invitation was made by Donald Tarallo, Associate Professor of Communication Media at the School of Arts and Sciences at the Fitchburg State University.

College Art Association (CAA) ARTexchange, Participatory Data **Drawing Event,** Columbia College of Art and Design in Chicago. February 12–15th, 2020. Peer-reviewed. Scope: National Topic: Stories Become Data: How Stories and Visual Narrative can be collected as Data through Co-Creation Process CAA ARTexchange hosts participatory workshops throughout the conference with a culminating public reception. This event is curated by the College Art Association (CAA)'s Service to Artists Committee, in collaboration with the Hokin Project, The Columbia College of Art and Design in Chicago.

Art Teleported Brooklyn NY 2020: The Art Show and Conference for Media Artists. January 10–11, 2020. Peer-reviewed. Scope: International

Topic: Stories Become Data: Interactive Participatory Story Drawing event-workshop.

Art Teleported Brooklyn NY 2020 is an international Conference that celebrates media artists and designers around the world. The exhibition and the talk are published in their annual publication, New Media 2020 and organized by CICA Museum, Kimpo, Korea.

2019 Austin Design Week: Make Space, Participatory Data Drawing Workshop. November 7, 2019. Peer-reviewed. Scope: Regional Topic: How Drawing and Storytelling can be used as Data. Austin Design Week is an annual design event that celebrates and showcases the best in visual, interactive, web and mobile, product, and industrials, etc. Invited by the Austin Design Week Advisory Board. Austin, Texas.

University of Oregon, Design Sprint Workshop Facilitator

Facilitated a Design Sprint workshop for Interdisciplinary project, the Landscape for Humanity (L4H): Multifunctional Landscapes Co-Designed for Vulnerable Urban Populations with the project team, students, and the community members to create digital productswebsite and data visualization-for the Opportunity Village Eugene (OVE), Oregon. October 11, 2019. Invited. Scope: National

University of Oregon, Guest Lecturer. Design Lecture Series sponsored by College of Design, University of Oregon, Eugene, Oregon. October 9, 2019. Invited. Scope: National Topic: Data Visualization as a Tool for Storytelling: How to Create a Story Through Interactivity

T3 International Art Center, International Guest Crit and Advisor in Beijing, China. July 25, 2019. Invited. Scope: International Invited by Wen Tao Lui, Design Faculty at CAFA (Central Academy of Fine Arts) to work with graduate, undergraduate, and high school students

MODE (Motion Design Education Summit), Interplay. Poster Session Presentation, Massey University, Wellington, New Zealand. June 1, 2019. Peer-Reviewed. Scope: International Paper: Participatory Interactive Storytelling Event: Reimagine Forgotten Community Stories

Design Edu Today podcast, Host: Gary Rozanc, Assistant Professor of Graphic Design at the University of Maryland, Baltimore. The podcast is produced in partnership with AIGA Design Educator Community. Invited. Scope: National Episode 54: Introducing Collaboration and Coding Concepts Early on to *Interactive Design Students with MiHyun Kim.*

AIGA Design Educator Conference, Converge: Disciplinarities and Digital Scholarship. Poster Session Presentation, University of Southern California, Los Angeles, CA. June 1–3, 2017. Peer-Reviewed. Scope: National

2018

2017

Title: User-Center Design: Design Thinking Workshop by Developing *Understanding & Empathy.*

Coding Across the Disciplines Workshop: Computer Science Collaborative in Texas WeTeach CS Program at UT Austin's Center for STEM Education. June 15th, 2017. Invited. Scope: National

- –Workshop Part 1: Creative Programming with Processing
- -Workshop Part 2: Design Prototyping for a Mobile App

I was invited to teach the Coding Across the Disciplines Workshop to teach Computer Science teachers from high schools and junior high school from Hays County in central Texas. At the end of the workshops, the participants received the CS Certificate from the WeTeach program.

2016 Gallery Coffee Talk, And Introducing...exhibition. Texas State University, San Marcos, Texas, Artist Talk. Invited. Scope: Regional

prior to appointment

2013 eyeO Festival: Code+ED Summit. Panel Discussion Co-Chair. Walker Art Center, Minneapolis, MN. June 5–June 8, 2013. Scope: National Title: I have learned/taught Processing. What is next?

> Spark: New Media, Poetry and Art for National Poetry Month, Guest Lecturer, University of Texas, Arlington, Texas. April 24, 2013. Scope: Regional

Title: New Media Book and Generative Art

2011 Duksung Womens' University, Guest Lecturer, Seoul, Korea. May 18, 2011.

Invited. Scope: International

Title: Western Translations: Conceptual and Aesthetic Approaches to Typographic Expression in Design, Art, and Language.

I successfully proposed a lecture of my research. Submission of a CV, images, and an abstract of the proposed lecture was reviewed and accepted by the Guest Speaker Committee.

2011 Hansung University, Guest Lecturer, Seoul, Korea. May 24, 2011. Invited.

Scope: International

Title: Typographic Exploration in Art and Design

I successfully proposed a lecture of my research. Submission of a CV, images, and an abstract of the proposed lecture was reviewed and accepted by the

3. Multimedia Design Productions (Web-based and / or Electronic Media)

2021

Workshop, MFA Residency Program, Conditional Design Workshop at the Texas State University, San Marcos, TX. December 4, 2021. Invited. Scope: Regional

The Master of Fine Arts in Communication Design is a pioneering lowresidency program. The workshop was co-hosted with Alice Lee, the cocoordinator of the MFA program and Assistant Professor of Communication Design at Texas State University.

Workshop, College Art Association (CAA) ARTexchange, A Remote Collaborative Data Drawing Workshop at the Museum of Art and Design, New York, NY. February 13, 2021. Peer-Reviewed. Scope: National *CAA ARTexchange hosts participatory workshops throughout the conference.* This event is curated by the College Art Association (CAA)'s Service to Artists Committee, in collaboration with the Museum of Art and Design, New York.

2020

Event, *Tagtool Connect: Hybrid online/offline projection art* at The Ars Electronica Festival for Art, Technology & Society, Linz, Austria. September 12th, 2020. Invitational. Scope: International Nine international artists created a live session at The Kepler's Garden, the JKU (Johannes Kepler University) in Linz. It was broadcasted worldwide through a live streaming platform, Twitch TV.

Mobile Application, *Bobcat Tales:* Digital Platform to Collectively Archive Our Stories at Texas State University. (ongoing)

The concept of the project is originated from my previous digital humanity project, Placed. This project has been commissioned by Dr. Robert T. Tally Jr, NEH Distinguished Teaching Professorship in the Humanities, sponsored by the College of Liberal Arts at Texas State University. The project is part of the three-year theme, "The Spatial Imagination." and focuses on the interrelations among space, place, mapping, stories, and the humanities.

Website and Mobile Application, *Landscape for Humanity (L4H):* Multifunctional Landscapes Co-Designed for Vulnerable Urban Populations. This project is part of the University of Oregon Foundation Board of Trustees grant. I was invited to be the digital design team lead in the project. Isaiah Guzman, a ComDes BFA Alumnus, designed a logo in the Special Problem

course before his completion with his BFA degree. I have designed and developed the website and the mobile application design.

Event/Workshop, College Art Association (CAA) ARTexchange: Stories Become Data: How Stories and Visual Narrative can be collected as Data through Co-Creation process. February 12–15, 2020. Hopkin Gallery at the Columbia College, Chicago. Peer-reviewed. Scope: National The Participatory data drawing outcomes were exhibited during the public reception on Friday, February 14th. The invitation was made by the Services to Artists Committee in collaboration with the Committee on Women in the Arts by the CAA Board of Directors.

Event, Stories Become Data: Participatory Interactive Event January 11, 2020. Art Teleported Brooklyn NY 2020: The Art Show and Conference for Media Artists, Brooklyn, New York. Scope: International Art Teleported Brooklyn NY 2020 is an international Conference that celebrates media artists and designers around the world. The event participants were invited to the event to share their memorable life event.

2019 **Event, Stories Become Data: Participatory Interactive Event**

September 20, 2019. Mermaid SPLASH Festival at The Meadow Center for Water and the Environment, San Marcos, Texas. Scope: Regional The event invited the Mermaid SPLASH Festival participants to take photographs and send them to my iPads through Airdrop. The photographs were used to create a collective collage to capture the festival.

Website, What is Your Memorable Life?

The project http://www.memorablelife.us was launched to collect and share stories with others. The keywords from stories are to be categorized and visualized by using Machine Learning (ML).

Workshop and Event, Stories Become Data: Participatory Data Drawing Event: The Memorable Life Event, July 11th, 2019. Beijing Language and Culture University, Beijing, China. Scope: International The event invited 6 American students and 6 Chinese students to share their memorable life events through drawing, writing, and animating beyond their language barrier.

Website, Stories Become Data Project Website

https://www.storiesbecomedata.com/ was launched to collect visual narratives as data from the events and archive all of the traveling events. Workshop and Event, **Stories Become Data: Participatory Interactive Data Drawing Event:** The Significant Places in Your Life, March 11th, 2019. The San Marcos Public Library, San Marcos, Texas. Scope: Regional A total of six ESL (English as a Second Language) students from the San Marcos Public Afterschool program participated in the event. They learned about each other through the event beyond their language barrier.

Workshop and Event, **Stories Become Data: Participatory Interactive Data Drawing Event:** The Significant Places in Your Life, February 28th, 2019. The Lighting Studio in the JCM art and design building at Texas State University. Scope: Regional

The AIGA student group and the Illustration group participated in sharing their stories through drawing, writing, and animating via interconnected iPads.

Video, **Promotional Video for Mobile Application** for *Placed: Historical* Networking Digital Platform to Collectively Archive Our History with Augmented Reality (AR).

This video serves as promotional material to explain the main concept and the functionality of the project. It helps the users understand how the app is supposed to interact and engage with them beyond static images.

Event, Participatory Interactive Storytelling Event: Reimagine Forgotten Community Stories, September 22nd, 2018. The Hays County Historic Courthouse, Collaboration with OMAi from Vienna, Austria. Scope: Regional

The community members from the marginalized groups-The African American Calaboose Community, The Hispanic Community, and The Native American Community- in San Marcos, Texas were interviewed and invited to collaborate for the event.

Event, Participatory Interactive Storytelling Event: Reimagine Forgotten Community Stories, September 21st, 2018. Mermaid SPLASH Festival, Collaboration with OMAi from Vienna, Austria. Scope: Regional The community members from the marginalized groups-The African American Calaboose Community, The Hispanic Community, and The Native American Community- in San Marcos, Texas were interviewed and invited to collaborate for the event.

Website, Young Hyun Cho, Classical Pianist Website Designer and Web Developer for a professional performance website

2018

(www.younghyuncho.com). Young Hyun Cho is an Associate Professor of Piano at Michigan State University. Scope: National

4. Exhibitions

2020 The 16th Gwanghwamun International Art Festival: Art & Life,

> Stories Become Data: How Stories and Visual Narrative can be Collected as Data through Co-Creation Processes, June 10–16, 2020. The Sejong Center for the Performing Arts, Seoul, South Korea. Invited. Scope: International

2020 KSBDA (Korea Society of Basic Design and Art) Spring International Invitational Exhibition: Circle, Triangle, Square.

Code_Decode, June 20 – 22, 2020. DaVinci Gallery, Seoul National University of Science and Technology, Seoul, South Korea. Invited. Scope: International

The Art Teleported Brooklyn NY 2020: The Art Show and **Conference for Media Artists,** *Stories Become Data*, January 11, 2020. Brooklyn, New York. Peer-reviewed. Scope: International

The 4th International Exhibition & Publication on New Media Art, 2018

> *Line Portrait Project*, March 9–25, 2018. CICA (Czong Institute for Contemporary Art) Museum, Kimpo, South Korea. Peer-Reviewed. Scope: International.

2017 Korea Society of Design Science (KSDS) International Exhibition,

> Young Hyun Cho | Classical Pianist, December 11–15, 2017. The Doosung Paper Gallery, Seoul, South Korea. Invited. Scope: International

Context II International Juried Exhibition, I am not stupid, and Einstein's Dreams posters, August 4-September 15, 2017. Foundry Art Centre, Saint Charles, MO. Peer-reviewed. Scope: National

Korea Society of Design Science (KSDS) International Exhibition, Dallas-Fort Worth Climate Resilience Survey Visualization, December

12–16, 2016. The Doosung Paper Gallery, Seoul, South Korea. Invited. Peer-Reviewed. Scope: International

New Faculty Show, And Introducing..., August 29–September 15, 2016.

The University Galleries, Texas State University. 4 persons. Invited. Scope: Regional.

prior to appointment

2015 Korea Society of Design Science (KSDS) International Exhibition,

> Language Confusion, October 17–October 22, 2015. Yongji Exhibition Hall, Choennam National University, Gwangju, South Korea. Invited.

Scope: International

2014 7th United Designs International Biennial Design Exhibition, Home

> for Everyone, December 12–December 23, 2014. Fine Arts College, Shanghai Normal University, Shanghai, China. Peer-reviewed. Scope:

International

eyeO Artist Fellowship Exhibition, Dancing Alphabets, June 3–June 5, 2014. Walker Art Center, Minneapolis, Minnesota. Peer-reviewed.

Scope: National

Faculty Biennial XIV, Code/Decode, January 13–February 8, 2014. Fine Arts Gallery, University of Texas at Arlington, Arlington, Texas.

Invited. Scope: Regional

Faculty Creative Development Show, *I had a dream series*, September 9–September 21, 2014. Atrium at Central Library, University of Texas at Arlington, Arlington, Texas. Invited. Scope: Regional

2013 5th International Annual Poster Exhibition, A Home for Everyone.

Poster for Tomorrow, Paris, France. Peer-reviewed. Scope:

International

National Group Graphic Design Exhibition: Small Spaces-Significant Sway. April 27–May 24, 2013. The Finlandia University Gallery,

Finlandia University, Hancock, Michigan. Invited. Scope: National

2012 VII International Triennial of Eco-Poster «The 4th Block», I have a

> dream, April 19, 2012-April 29, 2012. Institute of Problems of Contemporary Art, National Academy of Arts of Ukraine, Museum of Contemporary Art, National Museum «Chornobyl», Gallery «Minus

4», Kiev, Ukraine.

International Jury: Lex Drewinski (Germany), Radovan Jenko

(Slovenia), Anna Naumova (Russia), Vitaly Shostya (Ukraine), Martin Woodtli (Switzerland). Juried. Scope: International

Invitation Exhibition of the 7th Seoul Wow Book Festival: Cartoon 2011 **Typography** organized by Korean Society of Typography, September 28-October 3, 2011. Gallery of Seoguo Art Experiment Center, Seoul, South Korea. Invited. Scope: International

> The Annual Korean Women Visual Designers' Exhibition, The Beauty Story, organized by Korean Women Visual Designers' Association, October 4–8, 2011. Yuksam Cultural Center Gallery, Seoul, South Korea. Invited. Scope: International

The Annual Small Works Invitational Exhibition, October 20– October 27, 2011. Arts West Gallery, Elon University, Elon, North Carolina. Invited. Scope: National

Exchange Art Show, November 1–November 10, 2011. William T. Kemper Art Gallery, Kansas State University, Manhattan, KS. Invited. Scope: National

Video Art Night II, Chung, Vaudeville Park, Brooklyn, New York

The Asia Show, Language Confusion, September 15–October 16, 2009. Clement Maxwell Library, Bridgewater State University, Bridgewater, Massachusetts, Invited. Scope: National

ARTSCAPE 2005, Alphabet: An Exhibition of Hand-Drawn Lettering and Experimental Typography, Brick Alphabet, Curated. Scope: National

- *Itinerary* - July 2005, Artscape, Maryland Institute College of Art, Baltimore, MD
 - August 2005, Lump Gallery, Raleigh, NC
 - November 2005, Heaven Gallery, Chicago, IL
 - January-February 2006, M-80, Milwaukee, WI
 - March 2006, Workhorse Gallery, Los Angeles, CA
 - November 2006, Northern Illinois University, DeKalb, IL
 - January 2007, Pennsylvania College of Art & Design, Lancaster, PA
 - February–March 2007, Minneapolis College of Art &

2009

- Design, Minneapolis, MN
- July 2007, AIGA Orlando, Orlando, FL
- October 2007, Cooper Union, New York, NY
- December 2007, Ohio Northern University, Ada, OH
- February 2008, University of Akron, Akron, OH
- March 2008, Hartfold Comm. College, Bel Air, MD
- May–June 2008, The Art Institute of Seattle, Seattle, WA
- July 2008, The Art Institute of Portland, Portland, OR
- October–November 2008, Southern Illinois University, Edwardsville, IL
- April 2009, Current Gallery, Baltimore, MD
- June–July 2009, DOMY Books, Austin, TX
- August–September 2009, Wignall Museum of Contemporary Art, Los Angeles, CA (final exhibition)

2008 NeMe: In Transition Russia 2008, Language Confusion, Curated. Scope: International

> International Curator: Sheila Pinkel (United States), Helene Black (Cyprus), Yiannis Colakides (Cyprus), Anastasia Lukina (Russia/Cyprus), Alisa Prudnikova (Russia), Kseniya Fedorova (Russia).

Itinerary - October 10, 2008-November 16, 2008. Museum of Fine Arts, Ekaterinburg, Russia.

> - November 28, 2008-December 21, 2008. National Centre of Contemporary Art, Moscow, Russia.

Global Matrix II; An International Print Exhibition, Juried.

Scope: National

Iuror

- Kathryn Reeves, Professor of Art & Design at Purdue University
- Sean Caulfield, Associate Professor of Art & Design at University of Alberta
- Kimberly Vito, Associate Professor of Art & Art History at Wright State University
- Craig Martin, Director of the Purdue University Galleries

Itinerary - January 8-February 18, 2007, Robert L. Ringel Gallery and Stewart Center Gallery, Purdue University Galleries, West Lafayette, Indiana

- September 12-October 7, 2007, Priebe Art Gallery,

- University of Wisconsin-Oshkosh, Oshkosh, WI
- November-December, 2007, Higgins Art Gallery, Cape Cod Community College, W.Barnstable, Massachusetts
- January 20-March 9, 2008, Wright State University Art Galleries, Dayton, Ohio
- April-May, 2008, Lore Degenstein Gallery, Susquehanna University, Selinsgrove, PA
- October-December, 2008, Altgeld Gallery, Northern Illinois University Art Museum, DeKalb, Illinois

The 37th Annual UCDA Design Competition Winners Exhibition, 2007 *Billy Roper: Visual Storyteller*, September 19–September 22, 2007. Toronto, ON, Canada. Curated. Scope: International

> Work in Progress: 3 People Show, Einstein's Dream, Ernest G. Welch Gallery, Georgia State University; Perimeter College. Clarkston, GA. Invited. Scope: Regional

Converging: 2 Persons Faculty Exhibition, November 9–December 15, 2006. Hoag Student Center Fine Arts Gallery, University of North Georgia, Dahlonega, GA. Invited. Scope: Regional

5th Annual Off the Wall Pin-Up Show, ネヲ, November 4, 2006. MOCA (The Museum of Contemporary Art of Georgia), Atlanta, GA. Non-Juried. Scope: Regional

MFA Graduate Exhibition; In Between Spaces: Western and Eastern, *Hands and Machine and You and Me*, April 8–May 16, 2006. University Art Gallery, New Bedford, MA. Scope: National.

NeMe: In Transition: *Displacement*, Lanitis Foundation, Limassol, Cyprus NeMe/IMCA (Independent Museum of Contemporary Art)

Iuror - Sheila Pinkel, Professor of Art, Pomona College, Claremont, CA

- Helen Black, Various Media Artist

2nd Biennial International Juried Exhibition; Book Arts & Parts. October, 2005. Herbst International Exhibition Hall, San Francisco, CA. Juried. Scope: National

2005

2006

5. Collections, Commissions, Gallery Representation, Residencies:

Permanent Collections

prior to appointment

2012 AIPS (Aarhus International Poster Show) 2012: To be human, Demark

Poster Museum, Aabyhøj, Denmark. Peer-reviewed. Scope: International.

2008 Experimental Artist Book: Typography as Storytelling, Lonsford

Collection, Purdue University Galleries, West Lafayette, IN. Peer-

reviewed. Scope: National.

6. Published Photos and Reviews of Creative Works:

2020 Online Catalog, Stories Become Data: How Stories and Visual Narrative

can be Collected as Data through Co-Creation Processes was published

in the CAA ARTexchange 2020 catalog by the Services to Artists

Committee. Scope: National

Online, Science is Real was featured as The Project of the Month in

October by European Art Collective Tagtool Community: Office for

Media and Arts International (OMAi). Scope: International

Book Publication, *Code/Decode* is published in **The 2020 KSBDA**

(Korea Society of Basic Design and Art) Spring International

Invitational Exhibition. Scope: International

Book Publication, Stories Become Data: How Stories and Visual Narrative can be Collected as Data through Co-Creation Processes is

published in 2020 Art & Life, The 16th Gwanghwamun International

Art Festival Exhibition. Scope: International

Book Publication, *Placed: Historical Networking Digital Platform to* Collectively Archive Our History with Augmented Reality is published in

the Fourth Edition of AWDA-Aiap Women in Design. Scope:

International

Online, Stories Become Data was featured as a Project of the Month in February by European Art Collective Tagtool Community: Office for

Media and Arts International (OMAi). Scope: International

2019

Book Publication, *Placed: Historical Networking Digital Platform to* Collectively Archive Our History with Augmented Reality was published in the Annual European Design Award catalog. Scope: International

Online, Placed: Historical Networking Digital Platform to Collectively Archive Our History with Augmented Reality was published online in the category of Connecting: Facilitating Communication Between People and Communities in the 2020 Interaction Award Shortlist Website. Scope: International

Online, Placed: Historical Networking Digital Platform to Collectively Archive Our History with Augmented Reality (AR) was published online in the category of Mobile App Design Concept in the European Design **Award Finalist.** Scope: International

Online, Placed: Historical Networking Digital Platform to Collectively *Archive Our History with Augmented Reality (AR)* was published online in the category of Best in Digital Design Category in The 17th Annual Horizon Interactive Awards. Scope: International

Book Publication, *Line Drawing Project* Published in New Texture New Media 2019, Published by the CICA (Czong Institute for Contemporary Art) Press. Gimpo, Korea. Scope: International

2018

Online Magazine Publication, *Participatory Interactive Storytelling* Event: Reimagine Forgotten Community Stories. Featured in October 2018 College News for the College of Fine Arts and Communication at Texas State University. October 31st, 2018. Scope: Local

Magazine Publication, Website Design for Young Hyun Cho | Classical Pianist published in GDUSA-Graphic Design USA 55th year edition magazine, Volume 55/No.3 May/June 2018. Page 43. Scope: National

Online, Participatory Interactive Storytelling Event: Reimagine Forgotten Community Stories. Featured in the 2018 Mermaid SPLASH Festival Website. August 2018. Scope: Regional

Online, Participatory Interactive Storytelling Event: Reimagine Forgotten Community Stories. Featured in the Texas State Alkek Library Art & Design Inforama Blog for School of Art & Design faculty and students. September 2018. Scope: Local

2017

Book Publication, Dallas-Fort Worth Resilience Survey Data Visualization. Published by the KSDS (Korea Society of Design Science Press), Seoul, Korea. December 17, 2017. Scope: International

Book Publication, Website Design for Young Hyun Cho | Classical Pianist. Published by the KSDS (Korea Society of Design Science Press), Seoul, Korea. December 17, 2017. Scope: International

2016

Book Publication, Language Confusion. Published by the KSDS (Korea Society of Design Science Press), Seoul, Korea. December 12, 2016. Scope: International

prior to appointment

2015

Book Publication, *Graphic Design in Code*. eeum: «design connects» the **2015 international design congress**. Published by KSDS: Korea Society of Design Science Press. Seoul, Korea. Scope: International

Online, How He Designs a Logo: Interview with Ivan Chermayeff (May 2015) Published in AIGA New York headquarter. http://www.aiga.org/ivan- <u>chermayeff-on-how-to-design-a-logo/</u> Scope: National

Online, How He Designs a Logo: Interview with Ivan Chermayeff (May 2015) Published in AIGA Dallas-Fort Worth Chapter website. https://dallasftworth.aiga.org/interview-ivan-chermayeff/ Scope: National

Online, Interview with Milton Glaser (April 2015) Published in AIGA Dallas/Fort Worth Chapter website. https://dallasftworth.aiga.org/interview- milton-glaser/ Scope: National

Newspaper Publication, Hosting the Famous Collection of New York Subway Posters since 1947 to the Present (April 7 2015), Interview with Faye Reeder; Fort Worth Star-Telegram journalist published in Fort-Worth Star-Telegram newspapers. Scope: Regional

2012

Broadcast, LCWS 12: International Workshop on Future Linear Collider Poster & Brand Identity (July 4, 2012), Featured at the CBS Dallas/Fort Worth news to promote the workshop. Scope: Regional

2009 Book Publication, Alphabet: An Exhibition of Hand-Drawn Lettering and Experimental Typography. (October 2009) Published in Baltimore,

Maryland. Printed in a first-run, limited edition of 1200 by Post Typography. Scope: National

Book Publication, I am not stupid. I am a Korean. In Transition Russia 2008 by NeMe, through the Independent Museum of Contemporary Art (IMCA) Cyprus and in collaboration with the National Centre for Contemporary Art (NCCA) Ekaterinburg and Moscow Branches, Russian Federation. Published in Limassol, Cyprus. p. 250. Scope: International

2006

Book Publication, *Language Confusion*. In Transition Cyprus 2006 by the Independent Museum of Contemporary Art (IMCA), a platform of NeMe at the Evagoras and Kathleen Lanitis Foundation. Published in Arnhem, Netherland. p.114 & 150–151. Scope: International

2005

Book Publication, *In Between Spaces: West and East, Hand and Machine and* You and Me. Interview with Jon Hird; The Founder of Graphic Design Group published in **ArtMouth** Vol. 1, North Dartmouth, MA. Fall 2006. p.24–29. Scope: Regional

7. Consultancies:

prior to appointment

2015-2016

Brand Identity Design Consultant (logo, print collateral, website) for CAPPA(College of Architecture, Planning and Public Affairs), The University of Texas at Arlington.

C. Grants and Contracts

1. Funded External Grants and Contracts:

2021

Project Title: *Inclusive Graphic Design: Creating Impactful Graphic* Design Exhibitions and Research for Academically Underrepresented and Marginal Graphic Design Educators in the United States Source: Brittingham Wisconsin Trust, University of Wisconsin Madison

Yeohyun Ahn (PI), Assistant Professor of Graphic Design at University of Wisconsin Madison. Co-Principal Investigators: Christ Hamamoto, Assistant Professor, California College of the Arts, Moon Jung Jang,

Associate Professor, University of Georgia, Alex Braidwood, Associate Professor, Iowa State University, Taekyeom Lee, Assistant Professor, Iowa State University, Heather Quinn, Assistant Professor, DePaul University, Archana Shekara, Associate Professor, Illinois State University, Adam DelMarchelle, Assistant Professor, Wilson College, Mihyun Kim, Assistant Professor, Texas State University, Ting Zhou, Assistant Professor in Residence, University of Connecticut, Hairi Han, Associate Professor, Benedictine University, Jing Zhou, Associate Professor, Monmouth University, Visakh Menon, Adjunct Professor, (CUNY) NY City College of Technology **Total Amount Proposed**: \$10,000

2019 **Project Title**: Landscape for Humanity: Multifunctional Landscapes Co-Designed for Vulnerable Urban Populations

> Source: University of Oregon Foundation Board of Trustees: Trustee Excellence

Yekang Ko (PI), Program Director, APRU Sustainable Cities and Landscapes Hub and Associate Professor of Landscape Architecture at University of Oregon <u>Digital Team</u>: MiHyun Kim, Assistant Professor of Communication Design at Texas State University.

Total Amount Proposed: \$30,000 **Total Amount Granted:** \$30,000

2017 **Project Title**: Mermaid Tales: A Mobile App to Preserve History and Arts in San Marcos and One-day workshop followed by Spatial Augmented Reality (SAR) Installation.

> Source: The City of San Marcos Arts Commission Grant MiHyun Kim (PI), Assistant Professor of Communication Design at Texas State University. Dr. Louie Dean Valencia-Garcia (Co-PI), Assistant Professor of Digital History, Texas State University **Total Amount Proposed:** \$5,000, **Total Amount Granted:** \$3,000

2. Submitted, but not Funded, External Grants and Contracts:

Project title: *Placed: A Digital Placemaking Platform to Collectively* 2020 Archive Our Stories of Marginalized Communities with Augmented Reality (AR)

> Source: The Johnson & Johnson WiSTEM2D Scholar Award Program MiHyun Kim (PI), Assistant Professor of Communication Design, Dr. Louie Dean Valencia-Garcia (Co-PI), Assistant Professor of Digital History at Texas State University.

Total Amount Proposed: \$149,714.72

2018

Project Title: *Placed*: *Historical Networking Digital Platform to* collectively Archive Our History with Augmented Reality Source: NEH (National Endowment for Humanity) Digital Projects for the Public: Discovery Grant MiHyun Kim (PI), Assistant Professor of Communication Design at Texas State University. <u>Digital Team:</u> Dr. Georgios Koutitas, Assistant Professor in Electrical and Computer Engineering Department. Dr. Alexander Savelyev, Assistant Professor of Geography, Dr. Mayur Mehta, Professor of Computer Information Systems & Quantitative Methods. <u>Humanity Scholars</u>: Dr. Richard Warms (Co-PI), Professor of Anthropology, Dr. Louie Valencia-Garcia, Assistant Professor of Digital History, Dr. Rachel Romero, Senior Lecturer of Sociology **Total Amount Proposed**: \$30,000

2017

Project Title: Mermaid Tales: A Mobile App using Augmented Reality to preserve San Marcos, Texas History Source: NEH (National Endowment for Humanity) Digital Projects for the Public: Discovery Grant MiHyun Kim (PI), Assistant Professor of Communication Design at Texas State University. <u>Digital Team</u>: Dr. Paul Toprac (Co-PI), Associate Director of the Simulation and Game Application (SAGA) Lab and Senior Lecturer at University of Texas, Austin. <u>Humanity</u> Scholar Lead: Dr. Louie Dean Valencia-Garcia, Assistant Professor of Digital History, Texas State University

Total Amount Proposed: \$30,000

Project Title: Preparing for Boots on the Ground: Developing a wildland firefighting interactive map to teach out-of-region firefighters about unique differences and safety hazards

Source: Motorola Solutions Foundation

Dr. Rebekah Fox (Co-PI), Associate Professor of Communication Studies at Department of Communication Studies, Texas State University. Videographer: Dr. Dale Blasingame, Senior Lecturer at School of Journalism & Mass Communication. Mobile App Designer: MiHyun Kim, Assistant Professor of Communication Design.

Total Amount Proposed: \$50,000

Project Title: Solitude and Loneliness on Social Media Source: AIGA Design Faculty Research Grant MiHyun Kim (PI), Assistant Professor of Communication Design at School of Art and Design. Texas State University Alexander Savelyev (Co-PI), Assistant Professor of Geography at Department of Geography, Texas State University

Total Amount Proposed: \$7,500

prior to appointment

2016 **Project Title**: The Dallas-Fort Worth Community Resilience Education and Training

> Source: NOAA (National Oceanic and Atmospheric Administration) U.S. Department of Commerce.

Dr. Yekang Ko (PI), Assistant Professor of Landscape Architecture, University of Oregon. Dr. Jiyoon Yoon (Co-PI), Associate Professor or Education, University of Texas at Arlington. Dr. Ann Foss, Post-Doctorate, University of Texas at Arlington. Dong-Jin, Seo, Professor of Civil Engineering, University of Texas at Arlington. Graphic/Web Designer: MiHyun Kim, Assistant Professor of

Communication Design, Texas State University

Total Amount Proposed: \$499, 253.00

3. Funded Internal Grants and Contracts:

2018 **Project Title:** *The Diversity Grant in Support of Texas State's Diversity* and Inclusion Plan

> Source: The Office of Equity and Access at Texas State University Pey-Jing Mehrinfar (PI), The President of AIGA Texas State Student Chapter. MiHyun Kim (Co-PI), Assistant Professor of Communication Design.

Total Amount Proposed: \$2600 **Total Amount Granted**: \$2600

4. Submitted, but not Funded, Internal Grants and Contracts:

2018 **Project Title:** Placed: Historical Networking Digital Platform to

collectively Archive Our History with Augmented Reality

Source: REP (Research Enhancement Program) at Texas State

University

MiHyun Kim (PI), Assistant Professor of Communication Design, Texas State University. Richard Warms (Co-PI), Professor of

Anthropology

Total Amount Proposed: \$16,000

2017 **Project Title:** Mermaid Tales: A Mobile App using Augmented Reality

to Preserve San Marcos, Texas History

Source: REP (Research Enhancement Program) at Texas State University

MiHyun Kim (PI), Assistant Professor of Communication Design, Texas State University

Total Amount Proposed: \$8,000

D. Fellowships, Awards, Honors:

2019

2020 GD (Graphic Design) USA American Web Design Awards, Gold,

> The Landscape for Humanity Organization (L4H): Multifunctional Landscapes Co-Designed for Vulnerable Urban Populations, Website Design and Development. Peer-Reviewed. Scope: National

> The Interaction Design Awards, Shortlist, Placed: Historical Networking Digital Platform to Collectively Archive Our History with *Augmented Reality (AR)* in the category of Connecting: Facilitating Communication between People and Communities. Peer-Reviewed. Scope: International

The 15 international juries selected 12 projects from over 200 submissions. The award ceremony was held during Interaction 2020 at MiCo, Milano Convention Centre on February 7th, 2020 in Milan, Italy.

College of Fine Arts and Communication, Presidential Distinction Awards for Excellence in Scholarly/Creative, Texas State University, San Marcos, TX.

AWDA Aiap Women in Design Award, Shortlist, Placed: Historical Networking Digital Platform to Collectively Archive Our History with Augmented Reality (AR) in the category of Ph.D, Researchers and

Teachers. Peer-Reviewed. Scope: International

The 11 international juries selected 31 professionals, 11 researchers, and 26 student projects from over 300 submissions. The award is organized by ico-D (International Council of Design).

European Design Awards, Finalist, Placed: Historical Networking Digital Platform to Collectively Archive Our History with Augmented Reality (AR), Mobile App Design Concept. Peer-Reviewed. Scope: International

The 7 international juries from design industries selected winners for both print and digital media. The award ceremony was held in Warsaw, Poland on June 8th during the European Design Festival.

The 17th Annual Horizon Interactive Awards, Best in Digital Design Category, Placed: Historical Networking Digital Platform to Collectively *Archive Our History with Augmented Reality (AR).* Peer-Reviewed. Scope: International

In 2019, over 800 entries worldwide including 37 out of 50 United States and 20 other countries were submitted. It was less than a 25% chance of winning an award.

The 16th Annual Horizon Interactive Awards, Silver Medal, Young Hyun Cho, Classical Pianist, Solo Identity Design, Web Design and Development. Peer-Reviewed. Scope: International. *In 2018, over 1000 entries worldwide including 36 out of 50 United* States and 16 other countries were submitted. It was less than a 20% chance of winning an award.

> GD (Graphic Design) USA American Web Design Awards, The Best in Digital + UX Design with Young Hyun Cho, Classical Pianist, Solo Identity Design, Website Design, and Development. Peer-Reviewed. Scope: National

prior to appointment

2018

2014 Artist Fellowship from EyeO Digital Festival at Walker Art Center in Minneapolis, Minnesota. Peer-Reviewed. Scope: International

The EyeO festival is an annual festival that brings together a rich interaction of fascinating things with technology. Artists, data designers, creative coders, AI explorers, storytellers, researchers, technology & platform developers all cross paths and share inspiration.

2007 UCDA (University of College Designers Association) Design

> Competition, Exhibition Catalog: Billy Roper Visual Storyteller-Award of Excellence. Peer-Reviewed. Scope: National

2nd Biennial International Juried Exhibition; Book Arts & Parts. 2005

> Herbst International Exhibition Hall, San Francisco, CA-Third Prize Peer-Reviewed. Scope: International.

IV. SERVICE

A. Institutional

1. University

2020

Member, The Graduate College New Initiative, Visualizing Research, University-wide competition for graduate students at Texas State University, San Marcos, Texas Invited by the Dean, Andrea Golato at the Graduate College to create an evaluation rubric for the competition. The other committee members are Dr. Kristy Daniels (Biology), Dr. Michael Devlin (Mass

Communication), Dr. Amy Roundtree (Rhetoric and Communication), and Prof. Bill Meek (Communication Design).

2017

Chair, Family Campaign for Texas State University, San Marcos, Texas The participation rate from the School of Arts and Design went up from 13% to 46%. Co-organized with Christy Ferrara, Administrative Assistant at School of Art and Design.

Juror, Photography contest–A Week in the Life at the LBJ Student Center at Texas State University, San Marcos, Texas Invited to be a juror to choose ten photographs to display an annual exhibition on the fourth floor of the LBJ Student Center as part of a year-long exhibit.

prior to appointment

2012

Graphic Designer, The LCWS 12 International Workshop on Future *Linear Colliders Conference* at University of Texas, Arlington.

2. College

2018-present

Member, C3 (Center for Communication, Collaboration, and **Creation)** Advisory Board Member at Texas State University, San Marcos, Texas

Serving as a member with the committee under the leadership of Kelly Kaufhold, Associate Professor of Journalism and Mass Communication. Responsibilities are to develop external and internal faculty development and research opportunities and evaluate the current opportunities such

3. Department/School

2021 Member, MFA Residency Program Committee

Serving as a member of the committee under the leadership of cocoordinator, Molly Sherman and Alice Lee. Responsibilities are to build a two-day residency component of the program for December 3–4, 2021.

Interviewer, ComDes Visiting Assistant Professor Search

Invited by Dimitry Tetin to interview the finalist since the successful candidate will be teaching Interactive Design courses in the ComDes program. Hong Ko was successfully hired.

2020-present

Member, **MFA Steering Committee**

Serving as a member of the committee under the leadership of cocoordinators, Molly Sherman and Alice Lee. Responsibilities are to decide on the priorities and order of business for the MFA program and manage the general course of its operation–Curriculum, the GA program, conditional admission policies, program branding/promotional initiatives, facilities, etc.

Member, MFA Handbook Committee

Alice Lee and Molly Sherman, MFA co-coordinators, and I created a handbook for the MFA program. I was in charge of the Thesis Defense and Comprehensive Exam portion of the handbook. The first version of the handbook was shared with the student at the orientation, and it plans to be updated annually.

Member, BFA ComDes Outreach Committee

Serving as a member of the committee under the leadership of Chair, Dimitry Tetin. The responsibility of the committee is to create action plans to recruit high school students to the program.

2017-present

Member, Diversity and Inclusion Committee

Serving as a member of the committee under the leadership of chair, Jennifer Stob. The committee has created the following activities collectively.

- The Diversity Committee's Comparative Report and Diversity Recommendations

- Host the Annual Diversity and Inclusion workshops for the School of Art and Design Faculty and Staff
- Hosted a first Diversity and Inclusion workshop for the Art and Design students, Art & Design Listens: Discussing Marginalization at the Alkek Library with the committee, Jennifer Stob, Bethany Johnson and Omari Souza on November 1st, 2019.

Invited Workshop Facilitators:

<u>Dr. Sherri Benn</u>, Assistant Vice President for Student Affairs, Director of Student Diversity and Inclusion and ADA Coordinator <u>Dr. Scott Bowman</u>, Special Assistant to the Provost for Inclusion and Diversity

Mr. Gavin Steiger, Director of Office of Disability Services <u>Dr. Harlan Ballard</u>, Outreach Coordinator of Office of Disability Services

November 30, 2018, November 22, 2019 and November 20, 2020.

2019-2020 Chair, **Search Committee**, Communication Design Tenure-Track position

Serving as a chair with the committee members, Claudia Roeschmann, Dimitry Tetin, Mark Todd, Tommy Fitzpatrick, and Molly Sherman. The committee is to hire a new tenure-track ComDes professor for Fall 2020. Unsuccessful Search.

2017-2020 Member, Website Committee for School of Art and Design, Serving as a member of committee under the leadership of chair, Bethany Johnson to update ComDes news including Senior Exit reviews, competitions, faculty profiles, student outcomes, and curriculum descriptions.

Chair, Communication Design Student Competitions Committee

- Lecturer, Carolyn Kilday and I hosted a competition workshop each semester for ComDes students to encourage and to showcase previous winners from various design competitions and make announcements on the upcoming competitions.
- In 2019, Genaro Solis Rivero, Senior Lecturer joined the committee, and we planned, organized and implemented 130 ComDes student award winning projects for TOP COM DES exhibition at the Flux gallery. The exhibition was held from October 19-November 5, 2019.
- Each semester, the committee host a Weekend Creative Workshop to

help the students develop and prepare their class projects for design competitions.

2018-2020 Faculty Advisor, the AIGA Texas State Student Chapter

> Planning upcoming events such as studio tours, workshop and guest lectures with the president and officers of AIGA student chapter.

2019 Member, Design Research Concentration Committee

> Serving as a member of the committee under the leadership of chair, Jeff Davis. The committee is to make a degree plan to pursue Design Research as an interdisciplinary MA degree.

2017-2019 Reviewer, Communication Design Admission Portfolio Review

Served as a voting member to review pre-ComDes admission portfolios

2018 Member, Blog Social Media Committee

> Served as a member of the committee to create an outreach social media platform to build a broad community in ComDes students and alumni under the leadership of chair, Grayson Lawrence.

Member, Search Committee, Communication Design, Tenure-Track Position.

Served as a member of the committee under the leadership of chair, Claudia Roeschmann, to conduct a search and evaluate the candidate for a tenure-track faculty position in Communication Design. Omari Souza and Lindsay Starr were successfully hired.

2017-2018 Member, Search Committee, Interactive Design, Tenure-Track Position.

> Served as a member of the committee under the leadership of chair, Grayson Lawrence, to conduct a search and evaluate candidates for a tenure-track interactive faculty position in Communication Design. Unsuccessful Search.

2016-2017 Member, Scholarship Committee at Texas State University, San

Marcos, Texas

Served as a member of the committee under the leadership of chair, Erik Nielsen to review and score scholarship applications.

2016 Participant, Interior Design Department Focus Group, Study Title: Faculty Work Modes in the Academic Environment.

Participated in a focus group for a grant-funded research effort regarding faculty work modes organized by Anjali Bhalodia (PI) and Kendra Ordia (Co-PI) at The School of Family and Consumer Sciences at Texas State University.

prior to appointment

2015	Exhibition Organizer , <i>Underground Images: School of Visual Arts Subway Posters</i> , 1947 to the Present at the Max W. Sullivan Gallery at The University of Texas at Arlington, Arlington, Texas.
2010–2015	Visual Design Awards Coordinator , The University of Texas at Arlington, Arlington, Texas
2010–2015	Faculty Advisor of AIGA UTA Student Chapter, The University of Texas at Arlington, Arlington, Texas
B. Professional	
2021	Outreach Committee Board Member, Interaction Design Award 22, Online, Global.
2020 – present	Foreign Affairs Director, KSBDA (Korea Society of Basic Design and Art) Seoul, South Korea.
2020	Chair of a panel, SWCAS (Southwest Conference Asian Studies) Virtual Conference, Texas State University, San Marcos, TX Panel: <i>Built Heritage Conservation in the Asian Context</i>
2018	External Tenure and Promotion Reviewer for David Gallop, Assistant Professor of Design & Digital Media, School of Art, Craft & Design at Tennessee Technological University, Cookeville, TN.
	Peer Reviewer for AIGA Design Educators Conference proposals. MAKE, March 2018
	Peer Review Panel for 2018 UCDA Design Education Summit: Good Design Works, February 2018
2017	A Peer Reviewer for AIGA Design Educators Conference proposals,

Converge: Disciplinarities and Digital Scholarship, March 8, 2017

Interactive Learning Tool Reviewer, MindTap for Carey, HTML 5 and CSS3 7e published by Cengage: Digital Learning & Online Textbook *I was invited to live review of MindTap for Carey, HTML5, and CSS3. I tested the beta version of the HTML/CSS online teaching tool and gave* feedback to the auto-graded lab simulations.

2012-2018

Graphic Designer for AKPA(Association of Korean Physicists in America) - KSEA(Korean-American Scientists and Engineers Association) High School Physics Contest

prior to appointment

2015

Professional Advisory Board Event Organizer for AIGA DFW Design week. April 16, 2015

C. Community:

2019

Volunteer, 4th grade Science Class at Arlington Classics Academy, Arlington, Texas

I volunteered to help the science teacher teach minerals based on Mohs Hardness Scale and I organized the minerals after the class.

2018

Instructor, Participatory Color Drawing in a Digital Environment at the Montessori Academy, Arlington, Texas. I created a digital environment for a Participatory Color Drawing workshop for young children ages eight to ten years old.

Facilitator, Design Sprint Workshop with the Amala Foundation: Non-Profit Organization for youth at risk. Austin, Texas The workshop was to help reevaluate their target audiences and redesign the new website with co-facilitator, Grayson Lawrence, Associate Professor of Communication Design, Texas State University.

2017-2018

Instructor, *Holiday Decoration Class* at The Montessori Academy, Arlington, Texas.

I hosted a holiday art craft class for young children ages three-six years old. We made Christmas ornaments with papers.

Instructor, Art Craft class, the Greater Dallas Korean School, Irving, Texas.

I hosted an art class utilizing Korean alphabets for young children ages between three-four years old.

2017 Designer, Graphic Design for Amala Foundation, Austin, Texas I designed two t-shirts for Amala Foundation Programs.

- Diversity Leadership Conference 2017. The Conference is to discover unity in diversity and ignite compassionate leadership in youth.
- Camp Indigo 2017. Camp indigo is a two-weeks summer camp for children ages four-twelve years old focusing on building socialemotional skills.

Instructor, *Father's Day Card Craft Class* at The Montessori Academy, Arlington, Texas.

I hosted a holiday art craft class to young children ages between two to four years old. We made Father's Day cards with various craft materials.

2016 **Interviewer**, *Web/Graphic Design Preliminary Research* for Amala

Foundation, Austin, Texas.

Amala Foundation focuses on young individuals including refugees and immigrant youth to unite with peers from various backgrounds.

prior to appointment

2011 **Instructor**, Service Learning at Dallas Habitat for Humanity, Dallas,

> Texas. In Advanced Typography class, we had DHH (Dallas Habitat for Humanity) as a client and my design students designed an event poster, a brochure, and the organization timeline.

E. Organizations

1. Professional Affiliations

KSBDA (Korea Society of Basic Design & Art) 2018–present

2014-present KSDS (Korean Society of Design Science)

2004-Present AIGA, The Professional Association of Design

SECAC (Formerly the Southeastern College Art Conference) 2016-2020

2017-2018	IxDA (Interaction Design) Austin
2011–2018	Korean Typography Association
2011–2016	Korea Women Visual Designers' Association
2004-2013	Rhizome (New Media Art)
2005–2012	College Art Association